# ERTH 455 / GEOP 555 Geodetic Methods

# - Lecture 16: InSAR - Timeseries -

Ronni Grapenthin rg@nmt.edu MSEC 356 x5924

October 16, 2017











- explosive eruption 21-28 May 2011
- plumes > 20 km
- continuous inflation, gradual increase in seismicity

## InSAR - Baseline Errors

- orbit errors can induce long-wavelength phase ramps (incorrect topo removal)
- long perpendicular baseline can induce short-wavelength error in rough topography
- can deal with this by ramp removal or use GPS constraints on geometry

# InSAR - Propagation Delays

- due to atmosphere and ionosphere, inhomogeneous over space and time
- more severe in repeat-track than along track observations
- GPS can be used to estimate correction, however: point-based
- might miss or focus on regional variations
- statistical approaches deal with interpolations of wet-delay
- high-resolution weather models promise help
- merging weather models with GPS / radiosonde observations may bring improvement

# InSAR - Image Stacking

- target is event that occurred quickly (in between 2 measurements) or process w/ constant rate
- could increase signal to noise ration by stacking/averaging multiple interferograms
- reduces effect due to tropospheric delay (uncorrelated on these time scales)
- discover small signals
- reduce number of observations
- work in radar or geocoded coordinates

- target is event that occurred quickly (in between 2 measurements) or process w/ constant rate
- could increase signal to noise ration by stacking/averaging multiple **interferograms**
- reduces effect due to tropospheric delay (uncorrelated on these time scales)
- discover small signals
- reduce number of observations
- work in radar or geocoded coordinates

Methods:

- brute force: average all interferograms together
  - regions of decorrelation are union of decorrelation in individual pictures
  - e.g, co-seismic displacements for smaller earthquakes
- use weighted average, weight is inverse of covariance matrix
- more formal: pose as least-squares problem (may include model parameters)

## InSAR - Time Series

Improve by removing models for:

- seasonal deformation (snow, atmosphere, ...)
- co-seismic steps
- post-seismic exponential decays
- similar to (and maybe informed by) GPS timeseries 'cleaning' based on physical models

# InSAR - Timeseries: Stacking



Sandwell et al., 2011

- ALOS stack, track 213, frame 0660, Coachella Valley, California
- temporal decorrelation not as problematic: desert
- geometry: 5 km perpendicular baseline change over 2 years

gmtSAR processing:

- 1. preprocess all images independently
- 2. use pre\_proc\_batch.csh creates the baseline plot above
- 3. select master image in middle of baseline vs. time plot
  - alignment to overall < 2-pixel precision</li>
  - multi-step approach
  - *primary match* images near master in baseline vs time plot aligned directly to master
  - secondary match each primary match slave is surrogate master to its neighbors
  - *tertiary match* possible to define for images very far from master
- use align\_batch.csh to run alignment (time consuming!)
- 5. generate/retrieve a DEM
- 6. use intf\_batch.csh to make set of interferograms

- in addition to temporal/geometric decorrelation: errors due to temporal & spatial variations of atmosphere, ionosphere (random)
- corner reflectors: continuously reliable coherent scatterers
- · identify consistent reflectors in series of images,





CORNER REFLECTORS

http://www.geog.ucsb.edu/~jeff/115a/remote\_ sensing/radar/radar2.html

http://uavsar.jpl.nasa.gov/technology/ calibration/cr2.html

- in addition to temporal/geometric decorrelation: errors due to temporal & spatial variations of atmosphere, ionosphere (random)
- corner reflectors: continuously reliable coherent scatterers
- identify consistent



sensing/radar/radar2.html

http://uavsar.jpl.nasa.gov/technology/ calibration/cr2.html



Figure 14 The 'permanent scatterer' technique identifies time-coherent scatterers by estimating the contributions of topography, deformation, and atmospheric delay to the phase under model constraints through correlation maximization. Topography is assumed to be static (with the interferometric phase proportional to baseline), deformation is assumed to follow some functional form (e.g., linear or sinusoidal with time), and atmospheric delay is assumed to vary randomly in time and with long spatial wavelength.

Simons and Rosen, 2007



Fig. 2. Phase simulations for (a) a distributed scatterer pixel and (b) a persistent scatterer pixel. The cartoons above represent the scatterers contributing to the phase of one pixel in an image and the plots below show simulations of the phase for 100 acquisitions, with the smaller scatterers moving randomly between each iteration. The brighter scatterer in b is three times brighter than the sum of the smaller scatterers.

Hooper et al., 2012

- One scatterer in pixel returns significantly more energy
- PS algorithms work on time series of interferograms wrt to single master

Estimate decorrelation noise to select PS Pixels(1)

- model deformation in time
- suppress orbit, atmosphere error by by phase differencing neighboring candidate pixels
- residuals between "differences phase" and deformation DEM model give estimate of noise level

Estimate decorrelation noise to select PS Pixels(1)

- model deformation in time
- suppress orbit, atmosphere error by by phase differencing neighboring candidate pixels
- residuals between "differences phase" and deformation DEM model give estimate of noise level

Estimate decorrelation noise (2, better coverage in rural areas)

- estimate spatial correlation of most phase terms
- apply spatial filtering to estimate spatially-correlated terms (deformation, atmosphere, orbit error) for each candidate scatterer
- subtract spatially correlated phase, residual contribution from DEM error in remaining phase modeled for time series
- residual between phase and model provides noise estimate

## InSAR - Timeseries: SBAS



Fig. 3. An example baseline plot for (a) the persistent scatterer method and (b) the small baseline approach. Red circles represent SAR images and blue lines indicate the interferograms that are formed. Perpendicular baseline refers to the component of the satellite separation distance that is perpendicular to the look direction, and is proportional to the difference in look angle.

Hooper et al., 2012

- no dominant scatterers: decorrelation can be large enough to mask deformation signal
- interfere spatially and temporally close SAR images

#### InSAR - Timeseries: PS & SBAS

6

A. Hooper et al. / Tectonophysics 514-517 (2012) 1-13



Fig. 6. Comparison of pixels selected by PS and small baseline methods from data acquired by the C-band ESS stellites, on and around Eyafallajokull volcano, Iceland. Left, pixels selected by Jaff Stellites method and middle, pixels selected by a full-resolution small baseline method. The pixels are plotted on topography in shader leift, with white representing the approximate area of permanent ice cover. The location of the area analysed is shown left inset, 27 images were used in the analysis although only one interferogram is shown here, which spans 27 June 1997 to 10 October 1999, and shows deformation due to the intrusion of a sill at 5.7 ± 0.05 km. Each colour fringe represents 2.8 cm of displacement in the lineor sight. Right is a comparison of estimated coherence magnitude (v<sub>p</sub>) for all pixels selected by either, or both, methods. These values are estimated from the residual phase after subtraction of the spatially-correlated phase and correction for look angle (DEM) error (Hooper et al., 2007). A higher coherence magnitude indicates less phase noise. From Hooper, 2008.

Hooper et al., 2012