

Beyond the Mouse – A Short Course on Programming

4. Fundamental Programming Principles II: Control Structures (flow control)

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YOU'LL NEVER FIND A
PROGRAMMING LANGUAGE
THAT FREES YOU FROM
THE BURDEN OF
CLARIFYING
YOUR IDEAS.



"The Uncomfortable Truths Well",
<http://xkcd.com/568> (April 13, 2009)

What happens here?:

```
1 function [t lon lat height] = read_gps_data(filename)
   [t, lon, lat, height] = textread(filename, '%f%f%f%f ');
3 end
```

Listing: read_gps_data.m

What happens here?:

```
1 function [t lon lat height] = read_gps_data(filename)
   [t, lon, lat, height] = textread(filename, '%f%f%f%f ');
3 end
```

Listing: read_gps_data.m

```
1 clear all, close all, clc;
3 gps_data = struct('time', [], 'lon', [], 'lat', [], ...
   'height', [], 'name', {''});
5 gps_data.name = 'BZ09';
7
9 [gps_data.time, gps_data.lon, gps_data.lat, ...
   gps_data.height ] = read_gps_data('BZ09.dat');
11 plot_gps_timeseries(gps_data);
```

Listing: plot_bz09.m

What happens here?:

```
1 function plot_gps_timeseries(gps_struct)
3     figure
4     subplot(3,1,1)
5     plot( gps_struct.time , gps_struct.lon-mean(gps_struct.lon) )
6     title( sprintf('%s timeseries', gps_struct.name) )
7     ylabel('lon (m)');
9     subplot(3,1,2)
10    plot( gps_struct.time , gps_struct.lat-mean(gps_struct.lat) )
11    ylabel('lat (m)');
13    subplot(3,1,3)
14    plot( gps_struct.time , gps_struct.height-mean(gps_struct.height) )
15    ylabel('height (m)');
16    xlabel('epoch');
17 end
```

Listing: plot_gps_timeseries.m

Some Comments (mostly Matlab) ...

- You don't have to start with an empty file – that's intimidating: use old file as 'template'
- Put it in a script, unless it's a (short) one-liner (you won't use again),
- make it a habit to include `'clear all, close all, clc;'` at the beginning of your scripts
- Keep things nice and clean: definition of function in function file; use of function on command line or in script file

For Reference . . .

It's usually a good idea to check the rules for operator precedence in the documentation of a programming language.

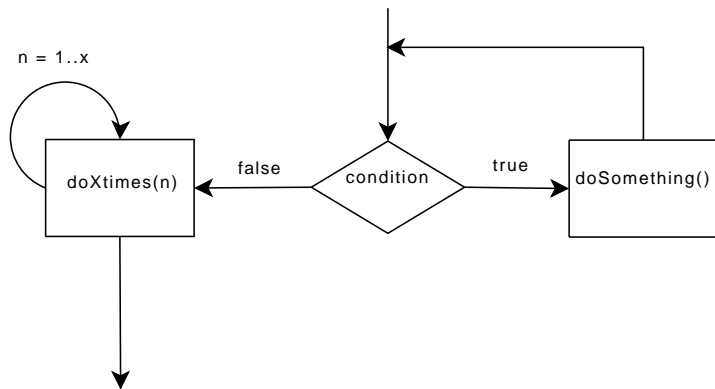
For **MATLAB** that is:

-
1. Parentheses (`()`)
 2. Transpose (`.`'`)`, power (`.`^`)`, complex conjugate transpose (`'`), matrix power (`^`)
 3. Unary plus (`+`), unary minus (`-`), logical negation (`~`)
 4. Multiplication (`.`*`)`, right division (`.`/`)`, left division (`.`\`)`, matrix multiplication (`*`), matrix right division (`/`), matrix left division (`\`)
 5. Addition (`+`), subtraction (`-`)
 6. Colon operator (`:`)
 7. Less than (`<`), less than or equal to (`<=`), greater than (`>`), greater than or equal to (`>=`), equal to (`==`), not equal to (`~=`)
 8. Element-wise AND (`&`)
 9. Element-wise OR (`||`)
 10. Short-circuit AND (`&&`)
 11. Short-circuit OR (`||`)
-

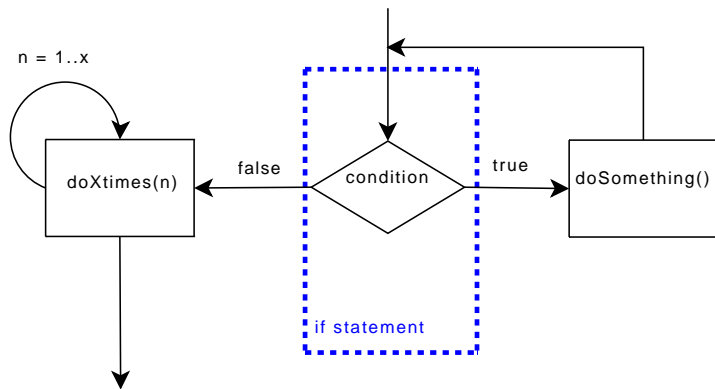
Listing: operators.txt

Keep in mind that this may be different for another programming language, read the manual!

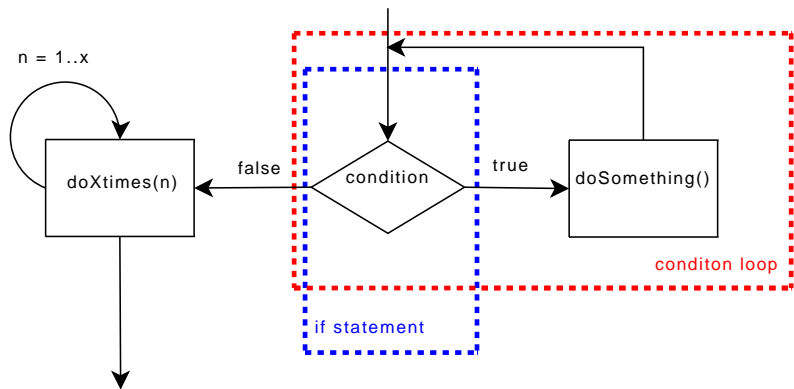
Control Flow – Redirecting the stream



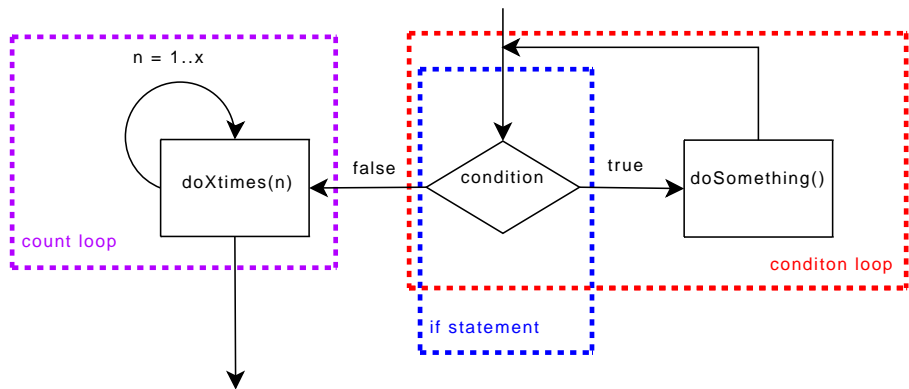
Control Flow – Redirecting the stream



Control Flow – Redirecting the stream



Control Flow – Redirecting the stream



Flow control turns batch processing into programming:

- (high level) programming languages allow different behavior based on conditions **you** define – **flow control**
- A condition can be `true` (1) or `false` (0).
- You test a condition using the operators: `<`, `<=`, `>`, `>=`, `==`, `!=` (`~=`) (find equiv. in respective language)
- Functions often give numeric return values as answer to a test. In Matlab `strcmp('compare', 'strings')` will return 0 (i.e. false).

Truth Tables

Used to **compute** values of logical expressions:

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'NOT'

(**'~', '!'**):

a	expression: !a
0	1
1	0

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'AND' (**'&&'**):

a	b	expression: a && b
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Truth Tables

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a	expression: !a
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'AND' (**'&&'**):

a	b	expression: a && b
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0	1	0
1	0	0
1	1	1

'OR' (**'||'**):

a	b	expression: a b
0	0	0
0	1	1
1	0	1
1	1	1

Truth Tables

Used to **compute** values of logical expressions:

'NOT'
(`'~'`, `'!'`):

a	expression: !a
0	1
1	0

'AND' (`'&&'`):

a	b	expression: a && b
0	0	0
0	1	0
1	0	0
1	1	1

'OR' (`'||'`):

a	b	expression: a b
0	0	0
0	1	1
1	0	1
1	1	1

'XOR':

a	b	expression: a xor b
0	0	0
0	1	1
1	0	1
1	1	0

Exercise for you to work through:

a	b	c	$(a \ \&\& \ b) \ \ c$	$(a \ \ !b) \ \&\& \ (a \ \text{xor} \ c)$
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

Control flow (0) – statements and such

We need a little bit of a formal definition for the following slides. Bear with me

Formal language definitions

```
1 <block> ::= { <statement list> }.
3 <statement list> ::=
   <statement>
5   | <statement list> <statement>.
7 <statement> ::=
   <block>
9   | <assignment statement>
   | <if statement>
11  | <for loop>
   | <while loop>
13  | <do statement>
   | . . .
```

Listing: bnf.txt

Control flow (0) – statements and such

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Formal language definitions

```
1 <block> ::= { <statement list> }.
3 <statement list> ::=
   <statement>
5   | <statement list> <statement>.
7 <statement> ::=
   <block>
9   | <assignment statement>
   | <if statement>
11  | <for loop>
   | <while loop>
13  | <do statement>
   | . . .
```

Listing: bnf.txt

'[' and ']' enclose optional statements

Control flow (1) – if – then – else

Formal

`<if statement> ::= if (<condition>) <statement> [else <statement>].`

Control flow (1) – if – then – else

Formal

<if statement> ::= if (<condition>) <statement> [else <statement>].

Matlab

```
% if ( CONDITION ) STATEMENT
% [elseif STATEMENT ]
% [else STATEMENT ]
% end.
%
% EXAMPLE: What are we gonna
% do today?
%
clc; clear all; close all;

day=weekday(now);

if (day == 6 )
    disp('PUB!')
elseif (day == 1 || day == 7)
    disp('playin''')
else
    disp('workin''')
end
```

Listing: if_example.m

Control flow (1) – if – then – else

Formal

```
<if statement> ::= if (<condition>) <statement> [else <statement>].
```

Matlab

```
% if ( CONDITION ) STATEMENT
% [elseif STATEMENT ]
% [else STATEMENT ]
% end.
%
% EXAMPLE: What are we gonna
% do today?
%
clc; clear all; close all;

day=weekday(now);

if (day == 6 )
    disp('PUB!')
elseif (day == 1 || day == 7)
    disp('playin''')
else
    disp('workin''')
end
```

Listing: if_example.m

C-Shell

```
#!/bin/tcsh
# if ( <condition> ) then <statement>
# [else <statement> ]
# endif
#
# Example: What are we gonna do today?

set day = `date | awk '{print $1}'`

if ($day == 'Fri' ) then
    echo 'PUB!'
else
    if ($day == 'Sat' || \
        $day == 'Sun') then
        echo "playin'"
    else
        echo "workin'"
    endif
endif
```

Listing: if_example.csh

Control flow (2) – condition controlled loop: `while`

Formal

`<while loop> ::= while (<condition>) <block>.`

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Formal

`<while loop> ::= while (<condition>) <block>.`

Matlab

```
% while ( CONDITION )  
% STATEMENT  
% end.  
%  
% EXAMPLE: Read input until user has enough  
%  
  
clc;           %clear screen  
  
while ( ~strcmp( input('More? Y/n: ', 's'), 'n' ) )  
    why  
end
```

Listing: `while_example.m`

Control flow (2) – condition controlled loop: `while`

Formal

```
<while loop> ::= while (<condition>) <block>.
```

Matlab

```
% while ( CONDITION )  
% STATEMENT  
% end.  
%  
% EXAMPLE: Read input until user has enough  
%  
  
clc;           %clear screen  
  
while ( ~strcmp( input('More? Y/n: ', 's'), 'n' ) )  
    why  
end
```

Listing: while_example.m

C-Shell

```
#!/bin/tcsh  
# while ( <condition> ) <block> end  
#  
# Example: Tell me my fortune  
  
echo 'Want your fortune? (Y/n):'  
  
while ( $< != n )  
    fortune  
    echo 'More? (Y/n):'  
end
```

Listing: while_example.csh

Control flow (3) – count controlled loop: `for`

Formal

`<for loop> ::= for (<assignment>; <condition>; <assignment>) <block>.`

Control flow (3) – count controlled loop: `for`

Formal

`<for loop> ::= for (<assignment>; <condition>; <assignment>) <block>.`

Matlab

```
% for variable = expression  
% STATEMENT  
% end.  
%  
% EXAMPLE: count from 1 to 10  
%  
clc;           %clear screen  
for n=1:2:10  
    fprintf(1, 'n=%d\n', n);  
end  
disp('done.');
```

Listing: `for_example.m`

Control flow (3) – count controlled loop: `for`

Formal

`<for loop> ::= for (<assignment>; <condition>; <assignment>) <block>.`

Matlab

```
% for variable = expression
% STATEMENT
% end.
%
% EXAMPLE: count from 1 to 10
%
clc;           %clear screen
for n=1:2:10
    fprintf(1, 'n=%d\n', n);
end
disp('done.');
```

Listing: for_example.m

C-Shell

```
#!/bin/tcsh
# foreach variable ( <list> ) <block>
#
# Example: list files in current
# directory.

foreach x ('ls ./')
    echo $x
end
```

Listing: foreach_example.csh

Control flow (4) – breaking out and continuing loops: `break`, `continue`

Matlab

```
% for variable = expression
2  % STATEMENT
% end.
4  %
% EXAMPLE: count from 1 to 10
6  %
clc;           %clear screen
8  for n=1:10
    if (n==2)
10     disp(sprintf( 'TWO IS PRIME!' ));
        continue;
12    end
    if (n==5)
14     disp( ... %note the dots !!!
        sprintf( 'Well, that ' 's enough!' ));
16     break;
    end
18    disp(sprintf( 'n=%d', n));
end
20 disp( 'done. ' );
```

Listing: `for_break_example.m`

Control flow (4) – breaking out and continuing loops: `break`, `continue`

Matlab

```
1 % for variable = expression
  % STATEMENT
3 % end.
  %
5 % EXAMPLE: count from 1 to 10
  %
7 clc;           %clear screen
  for n=1:10
9     if (n==2)
        disp(sprintf( 'TWO IS PRIME!' ));
11        continue;
    end
13    if (n==5)
        disp( ... %note the dots !!!
15        sprintf( 'Well, that 's enough!' ));
        break;
17    end
        disp(sprintf( 'n=%d', n));
19 end
    disp( 'done. ' );
```

Listing: `for_break_example.m`

C-Shell

```
#!/bin/tcsh
2 # foreach variable ( <list> ) <block>
  #
4 # Example: list certain files in current
  # directory.
6
  clear # clear screen
8
  foreach x ('ls ./')
10     if ($x == foreach_example.csh) then
        echo "That's me:          " $x
12        continue #← We continue our job
    endif
14
        if ($x == 'while_example.csh') then
16            echo 'I could be a "while":' $x
            break #← We exit the foreach
18        endif
20
  end
  echo "Done. "
```

Listing: `foreach_break_example.csh`

Matlab – for

```
% for variable = expression  
% STATEMENT  
% end.  
%  
% EXAMPLE: count from 1 to 10  
%  
clc;           %clear screen  
for n=1:2:10  
    fprintf(1, 'n=%d\n', n);  
end  
disp('done.');
```

Listing: for_example.m

Control flow (5) – for as while

Matlab – for

```
% for variable = expression  
% STATEMENT  
% end.  
%  
% EXAMPLE: count from 1 to 10  
%  
clc;           %clear screen  
for n=1:2:10  
    fprintf(1, 'n=%d\n', n);  
end  
disp('done.');
```

Listing: for_example.m

Matlab – while

```
% for variable = expression  
% STATEMENT  
% end.  
%  
% Can be translated into a while loop.  
%  
% EXAMPLE: count from 1 to 10  
%  
clc;           %clear screen  
  
n=1;  
  
while(n<=10)  
    disp(sprintf('n=%d', n));  
    n = n+2;  
end  
disp('done.');
```

Listing: for_as_while.m

Formal

```
<try_catch> ::= try <block> catch <block>.
```

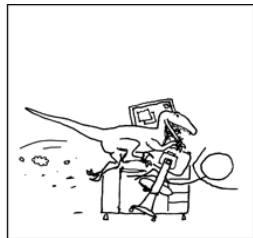
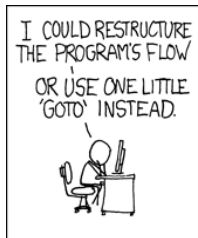
Control flow (6) – Error control: try-catch

Matlab

```
% try, STATEMENT, catch ME, STATEMENT, end.
2 % EXAMPLE: file opening
  clc;
4 try
    fid = fopen('whatever.txt', 'r'); % open a non-existing file
    data = fread(fid);                % now try to get its data
    fclose(fid)
8 catch myException                    % define any name for an error message object
    %let the user know, implement graceful program termination ... write to stderr
    fprintf(2, '??? Error using ==> fread\n\n') % recreate Matlab error message
    fprintf(2, '%s\n', myException.message);    % actual message from error message object
    fprintf(2, 'Error in ==>%s at %d\n\n', ... % where did things occur?
            myException.stack.name, myException.stack.line);
14
    fprintf(1, 'Simpler:\n')                % use internal function to get Matlab
    fprintf(2, '%s\n', getReport(myException)); % style report
16 end
18 disp('—————> We do get here!'), pause
20
22 %now without try-catch ...
    fid = fopen('whatever.txt', 'r');
    data = fread(fid);
24
disp('We cannot get here!')                % We'll only make it here if 'whatever.txt' exists!
```

Listing: try_catch_example.m

Don't you ever dare to goto!



"GOTO", <http://xkcd.com/292>

How to make your code readable (language independent)

- use indentations to structure your code (align comments etc)
- use meaningful variable and function names (`sec` instead of `i` and `listFiles()` instead of `lfls()`)
- decide for one formatting and naming scheme and stick to it; no matter which one it is.
- comment your code
- do not over comment your code!
- `try` and `catch` errors
- selfstudy:
<http://www.google.com/search?hl=en&q=good+programming+style&btnG=Search>